

# Jaison Rivera

Illustrator • 3d Artist • Animator • Graphic Designer

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## Profile

Result driven artist, proven to perform on tight deadlines, and on a variety of budgets. Able to adapt to new challenges to deliver quality work. Self motivated to work independently as well as in team environments.

## Digital Skills

- Graphic Design
- Illustration
- Motion Graphics
- Animation
- 3d Modeling
- Texturing
- Rigging
- Web/UI Design

## Software Knowledge

- Microsoft Suite
- 3ds Max
- Maya
- Mac and PC Platforms
- Adobe Suite
- ZBrush
- HTML
- CSS

## Additional Skills

- Copywriting
- Print Design
- Fluent in Spanish
- Project Management
- Conceptual Art
- Storyboarding
- 2d Animation
- Branding

## Education

**Full Sail University**  
Master of Fine Arts 2010 to 2011  
Major: Media Design  
Concentrations: Branding and Advertising

**The Art Institute of Las Vegas**  
Bachelor of Science 2004-2007  
Major: Game Art and Design  
Concentrations: 3d Modeling, Animation, Game Design

## Experience

### Freelance Artist/Designer (2007-Present)

#### Amphibian Art Studio, MN / NV

- Design and develop interactive solutions for web.
- Give consistency to a client's product look and feel through branding solutions.
- Create visually appealing print and digital content.
- Create art and design user interfaces for the casino games.
- Design and animate jackpot themes that are displayed over slot reel games on casino floors.
- Edit and composite video, along with motion graphics, sound, and special effects.

### Adjunct Instructor (2010-2011)

#### The Art Institutes, MN / NV

- Classes Taught: 3d Modeling, Digital Imaging, Animation, Motion Graphics, Interface Design, Storyboarding, Introduction to Web Design, and Drawing.
- Taught students a variety of subjects, skills, and techniques that aided in improving their creative talents.

### Instructor / Student Advisor (2008-2010)

#### International Academy of Design and Technology, NV

- Classes Taught: Game Design and Development, Animation 3d Modeling, Digital Imaging, Web Design, Actionscript, Clay Sculpting, and Senior Portfolio.
- Oversaw student scheduling, and gave academic counseling for the Game Production program.

### Media Artist (2007-2009)

#### T1 Gaming, NV

- Created and designed casino games, and jackpot animations from initial concept to final product for themed game packages.
- Drew storyboard concepts of gameplay, and animation content for client review.
- Created print and digital ad packages for games, jackpot themes, and hotel & casino marketing.
- Led and delegated tasks to team members from simple to high-end projects.

### Graphic Designer (2007)

#### Letter Perfect, NV

- Created brochures, business cards, stationery, signage, and promotional billboards for apartment communities.
- Oversaw the ordering and printing of brochures, business cards, and stationery.